

## **NOTICE OF SPECIAL MEETING**

### **EXECUTIVE COMMITTEE**

**Committee Chairperson: David Newman**  
**Members: Christina Villaseñor, Kevin Kildee**

**Tuesday, February 11, 2025, 7:30 A.M**

### **A G E N D A**

1. Call to Order/Roll Call
2. Pledge of Allegiance
3. Public Comment (items not on the agenda – 5 minute limit)  
Opportunity for members of the public to briefly address the Board on items NOT on the agenda, in accordance with Government Code Section 54953(a). Persons wishing to comment on agenda items should indicate that they would like to speak by letting the meeting host know. The Chairman will then recognize them at the appropriate time. Once recognized, persons will be unmuted and clearly state their name and address for the record, and address the item being considered in as brief, clear, and concise a manner as possible.
4. Agenda Review (General Manager/Committee Members)  
Consider and approve, by majority vote, minor revisions to the Executive Committee agenda items or related attachments and any item added to, removed from, or continued from the Committee agenda
5. Closed Session – PUBLIC EMPLOYMENT (Gov. Code Section 54957(b)(1))  
Title: General Manager
6. General Discussion and Related Recommendation or Direction to Staff on the Review and Selection of the Executive Search or Recruitment firms for a New General Manager.
7. Committee Member Comments (Gov. Code §54954.2(a)(3))
8. General Manager Comments
9. Adjournment (Next meeting to be determined)

In compliance with the Americans with Disabilities Act, if you need special accommodation/assistance to participate in a District event, please call the CA Relay Service TDD line at (800) 735-2929 or the Clerk of the Board at (805) 658-4638 at least 48 hours prior. Notification prior to the meeting will enable the District to make reasonable arrangements to ensure accessibility to participate. Copies of individual reports may be requested from the Clerk of the Board or viewed on the website at [www.vrsd.com](http://www.vrsd.com).